

Year 1 – Geography		
Unit of work	NC expectations	Unit End Points
Penguins, Pigs and Possums	<ul style="list-style-type: none"> • EYFS Looks closely at similarities, differences, patterns and change. <p>Location knowledge- name and locate the world's seven continents and 5 oceans.</p> <p>Human and Physical Geography- identify seasonal and daily weather patterns in the United Kingdom.</p> <p>Identify the location of hot and cold areas of the world in relation to the Equator and the North and South Poles.</p> <p>Geographical skills/fieldwork- Use a range of maps and globes to identify the United Kingdom and its countries.</p>	<p>Key Vocabulary: land, sea, ocean, season, weather, city, town, village.</p> <ul style="list-style-type: none"> • I can name and locate the world's seven continents and five oceans. • I can identify seasonal and daily weather patterns in the United Kingdom and the location of hot and cold areas of the world in relation to the Equator and the North and South Poles. • I can use world maps, atlases and globes to identify the United Kingdom and its countries, as well as the countries, continents and oceans studied <p>• Pupils will be able to identify the 4 countries of the UK, know that there are 5 oceans in the world and seven continents.</p>
Family Album	<p>EYFS Comments and asks questions about aspects of their familiar world such as the place where they live or the natural world.</p> <p>Looks closely at similarities, differences, patterns and change.</p> <p>Locational knowledge: Name, locate and identify characteristics of the four countries and capital cities of the United Kingdom and its surrounding</p>	<p>Key Vocabulary: city, town, village, factory, farm, house, office, port, harbour and shop, capital city, country, beach, cliff, coast, forest, hill, mountain, sea, ocean, river, valley, vegetation.</p> <ul style="list-style-type: none"> • I can name, locate and identify characteristics of the four countries and capital cities of the United Kingdom and its surrounding seas.

	<p>seas.</p> <p>Use basic geographical vocabulary to refer to:</p> <ul style="list-style-type: none"> - key physical features, including: beach, cliff, coast, forest, hill, mountain, sea, ocean, river, valley, vegetation. - key human features, including: city, town, village, factory, farm, house, office, port, harbour and shop. 	<ul style="list-style-type: none"> • I can use basic geographical vocabulary to refer to: human and physical features: beach, forest, hill, river. City, town, farm, house, shop. • To develop knowledge of the United Kingdom and their locality.
<p>The Great Outdoors</p>	<p>EYFS Developing an understanding of changes over time. Looks closely at similarities, differences, patterns and change.</p> <p>Human and Physical- Identify seasonal and daily weather patterns in the United Kingdom. Use basic geographical vocabulary to refer key physical and human features.</p> <p>Geographical skills and Fieldwork- Use simple fieldwork techniques such as observation and identification to study the geography of the school and its grounds. Use locational and directional language to describe feature and routes e.g. left/right, forwards and backwards. Use aerial photos and plan perspectives to recognise landmarks and basic human and physical features.</p>	<p>Key Vocabulary: map, symbol, weather patterns, UK, seasons, field work, human, physical.</p> <ul style="list-style-type: none"> • I can identify seasonal and daily weather patterns in the United Kingdom. • I can use basic geographical vocabulary to refer to: human and physical features involving map skills with a key: beach, forest, hill, river. City, town, farm, house, shop. • I can use simple locational and directional language [for example, near and far; left and right], to describe the location of features and routes on a map. • I can use aerial photographs. • I can plan and use basic symbols in a key for a map, including human and physical features. • To enhance locational awareness through first hand observations. Explore human and physical features of a location.

	Devise a simple map, use and construct basic symbols in a key.	
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